

LIST OF PRACTICALS CORE PAPER XIII: ARTIFICIAL INTELLIGENCE

1. Write a prolog program to calculate the sum of two numbers.
2. Write a Prolog program to implement $\text{max}(X, Y, M)$ so that M is the maximum of two numbers X and Y .
3. Write a program in PROLOG to implement factorial (N, F) where F represents the factorial of a number N .
4. Write a program in PROLOG to implement $\text{generate_fib}(N, T)$ where T represents the N th term of the fibonacci series.
5. Write a Prolog program to implement GCD of two numbers.
6. Write a Prolog program to implement $\text{power}(\text{Num}, \text{Pow}, \text{Ans})$: where Num is raised to the power Pow to get Ans
7. Prolog program to implement $\text{multi}(N1, N2, R)$: where $N1$ and $N2$ denotes the numbers to be multiplied and R represents the result.
8. Write a program in PROLOG to implement tower of hanoi (N) where N represents the number of discs
9. Consider a cyclic directed graph [edge (p, q), edge (q, r), edge (r, q), edge (q, s), edge (s, t)] where edge (A, B) is a predicate indicating directed edge in a graph from a node A to a node B . Write a program to check whether there is a route from one node to another node.
10. Write a Prolog program to implement $\text{memb}(X, L)$: to check whether X is a member of L or not.
11. Write a Prolog program to implement $\text{conc}(L1, L2, L3)$ where $L2$ is the list to be appended with $L1$ to get the resulted list $L3$.
12. Write a Prolog program to implement $\text{reverse}(L, R)$ where List L is original and List R is reversed list.
13. Write a program in PROLOG to implement $\text{palindrome}(L)$ which checks whether a list L is a palindrome or not.
14. Write a Prolog program to implement $\text{sumlist}(L, S)$ so that S is the sum of a given list L .
15. Write a Prolog program to implement two predicates $\text{evenlength}(\text{List})$ and $\text{oddlength}(\text{List})$ so that they are true if their argument is a list of even or odd length respectively
16. Write a Prolog program to implement $\text{nth_element}(N, L, X)$ where N is the desired position, L is a list and X represents the N th element of L .
17. Write a program in PROLOG to implement $\text{remove_dup}(L, R)$ where L denotes the list with some duplicates and the list R denotes the list with duplicates removed.
18. Write a Prolog program to implement $\text{maxlist}(L, M)$ so that M is the maximum number in the list

19. Write a prolog program to implement insert_nth(I, N, L, R) that inserts an item I into Nth position of list L to generate a list R.

20. Write a Program in PROLOG to implement sublist(S, L) that checks whether the list S is the sublist of list L or not. (Check for sequence or the part in the same order).

21. Write a Prolog program to implement delete_nth (N, L, R) that removes the element on Nth position from a list L to generate a list R.

22. Write a program in PROLOG to implement delete_all (X, L, R) where X denotes the element whose all occurrences has to be deleted from list L to obtain list R.

23. Write a program in PROLOG to implement merge (L1, L2, L3) where L1 is first ordered list and L2 is second ordered list and L3 represents the merged list.

24. Write a PROLOG program that will take grammar rules in the following format:

$(NT \mid T)^* \rightarrow NT$

Where NT is any nonterminal, T is any terminal and Kleene star (*) signifies any number of repetitions, and generate the corresponding top-down parser, that is:

sentence \rightarrow noun-phrase, verb-phrase

determiner \rightarrow [the]

will generate the following:

sentence (I, O) :- noun-phrase(I,R), verb-phrase (R,O)

. determiner ([the|X], X) :- !.

25. Write a prolog program that implements Semantic Networks (ATN/RTN).

26. Write a Prolog program to implement delete_nth (N, L, R) that removes the element on Nth position from a list L to generate a list R.